



# Alliance for Childhood London Forum

9.00am to 11.00am, Friday 14th February 2020  
Committee Room 2, City Hall, The Queen's Walk, London SE1 2AA

Invitation to the 10th Meeting of the London Forum

## **The pros and cons of technology and gaming in childhood. How to regulate usage, avoid risks, and detect symptoms of over use.**

**9.00** Welcome and introductions

We have an outstanding panel of guest speakers to tackle this issue:

**9.10 - 9.30, Olivia Nettleton** from [Revealing Reality](#) will be presenting research which is sourced with the intention to understand how people live, and make decisions with a desire to connect their clients to the real world in the most robust, truthful and immersive way possible. Their presentation will span research they have conducted for clients such as; Ofcom's annual Children's Media Lives, and the Children's Commissioner for England, Gaming the System: a report on the risks and benefits for children of online gaming.

**9.35 - 9.55 Professor Henrietta Bowden-Jones OBE** is Director of the newly set up, first NHS [National Centre for Gaming Disorder](#) and the founder and director of the first and only NHS multidisciplinary treatment centre: The [National Problem Gambling Clinic](#), based in London. Professor Bowden-Jones will be presenting and sharing her knowledge and experience in her work with children and young people. [henriettabowdenjones.com](http://henriettabowdenjones.com)

**10.00 - 10.20 George Osborn**, UK Interactive Entertainment. [UKIE](#) is the only trade body for the UK's games and interactive entertainment industry. They are a not-for-profit organisation representing businesses from the tech industry from small start-ups to large multinationals working across online, mobile apps, consoles, PC, eSports, VR, and AR.

**10:25 – 10.50** Q&A and Discussion.

**10.50 - 11.00** Summing up and next steps

*Jennifer Pridgeon's The Screen Harmoniser will be on display, and Jennifer will be available to answer your questions before and after the presentations. Her product is a practical and playful solution for families who need support in averting their children's attention away from screen time to other activities. It helps to draw attention to our relationship with screens, and bring harmony around how we fit screens into our family routine.*  
[www.letsconnectandfeelbetter.co.uk/lets-connect-screen-shield](http://www.letsconnectandfeelbetter.co.uk/lets-connect-screen-shield)

Please arrive at 8.45 am for a prompt start at 9.00 am  
Remember to allow time for the security check

RSVP [marion@allianceforchildhood.org.uk](mailto:marion@allianceforchildhood.org.uk)

Aya Husni Bey and Marion Briggs, Alliance for Childhood



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